



BFA in ANIMATION (488040) MAP Sheet

Department of Design

For students entering the degree program during the 2015–2016 curricular year.

This is a limited enrollment program requiring departmental admissions approval. For application information please see page two of this MAP or contact the Design Department in E-509 HFAC (1-801-422-7321) or the College Advisement Center in D-444 HFAC (1-801-422-3777). Admission to the Department of Design does not guarantee admission to Brigham Young University.

UNIVERSITY CORE AND GRADUATION REQUIREMENTS				PROGRAM REQUIREMENTS (68–71 total hours)			
UNIVERSITY CORE REQUIREMENTS				Submit application at the end of freshman year. Pass portfolio review during the sophomore year.			
<u>Requirements</u>	<u>#Classes</u>	<u>Hours</u>	<u>Classes</u>	cr. hrs grade sem			
Religion Cornerstones				Complete the following premajor courses:			
Teachings and Doctrine, Book of Mormon	1	2.0	Rel A 275	CSAnm 150	Intro to 3D Computer Graphics	1.5	I I
Jesus Christ & the Everlasting Gospel	1	2.0	Rel A 250	DESAN 131	Figure Drawing for Animators	3.0	I I
Foundations of the Restoration	1	2.0	Rel C 225	DESAN 160	Introduction to 2D Animation	1.5	I I
The Eternal Family	1	2.0	Rel C 200				
The Individual and Society				Obtain acceptance into the animation BFA program.			
Citizenship				Application instructions are available at this website:			
American Heritage	1–2	3–6.0	from approved list	http://animation.byu.edu/apply			
Global & Cultural Awareness	1	3.0	from approved list	Pass portfolio review during the sophomore year.			
Skills				Complete the following foundation courses:			
Effective Communication				CSAnm 250	Intermediate 3D Computer Grap	2.0	I I
First-Year Writing	1	3.0	from approved list	CSAnm 252	Intro to 3-Dimensional Animation	3.0	I I
Adv Written & Oral Communication	1	3.0	from approved list	CSAnm 258	Scripting for Animation	3.0	I I
Quantitative Reasoning	0–1	0–3.0	from approved list	CSAnm 350	Character Animation in 3D	3.0	I I
Languages of Learning (Math or Language)	1–4	3–20.0	from approved lists	CSAnm 354	Shader Programming	3.0	I I
Arts, Letters, and Sciences				CSAnm 450R	Adv Senior Film Production 1	3.0	I I
Civilization 1 and 2	2	6.0	ArtHC 201*, 202*	DESAN 250R	Gesture Drawing for Animators	3.0	I I
Arts	1	3.0	TMA 102*	DESAN 260	Basic Storyboarding	3.0	I I
Letters	1	3.0	from approved list	DESAN 262	2D Animation	3.0	I I
Scientific Principles & Reasoning				DESAN 265	Drawing for Animation	3.0	I I
Biological Science	1–2	3–5.0	from approved list	DESAN 360R	Advanced Storyboarding	3.0	I I
Physical Science	1–2	3–7.0	from approved list	DESAN 363R	2D Animation Production	1.5	I I
Social Science	1	3.0	from approved list	DESAN 460	Business & Ethics in Animation	2.0	I I
Core Enrichment: Electives				TMA 102*	Introduction to Film	3.0	I I
Religion Electives	3–4	6.0	from approved list	Complete one course from the following:			
Open Electives	Variable	Variable	personal choice	CSAnm 452R	Adv Senior Film Production 2	3.0	I I
GRADUATION REQUIREMENTS:				CSAnm 497R	BFA Final Project	3.0VI	I
Minimum residence hours required		30.0		DESAN 497R	BFA Independent Film production	3.0VI	I
Minimum hours needed to graduate		120.0		Complete the following:			
				ArtHC 201*	World Civilization to 1500	3.0	I I
				ArtHC 202*	World Civilization Since 1500	3.0	I I
				TMA 294	History of Animation	3.0	I I
				Complete one course from the following:			
				DESIL 355	History of Amer Illustration 1	3.0	I I
				DESIL 356	History of Amer Illustration 2	3.0	I I
				DESPH 379	History of Photography	3.0	I I
				TMA 291	Media Arts History 1	3.0	I I
				TMA 292	Media Arts History 2	3.0	I I
				Complete three courses from the following:			
				ART 104	Intro to Sculpture--Non-Majors	3.0	I I
				CSAnm 351R	Lighting for 3D Graphics	3.0	I I
				CSAnm 454	Advanced Shading	3.0	I I
				CSAnm 458	3D Visual Effects	3.0	I I
				CSAnm 459R	Adv Animation Technology	3.0	I I
				DESAN 263	Writing for Animation	3.0	I I
				DESAN 361R	Visual Dev & Character Des	3.0	I I
				DESAN 362R	2D Character Animation	3.0	I I
				DESAN 365R	Digital Painting	3.0	I I
				DESAN 494R	Special Problems in Animation	3.0VI	I
				DESAN 497R	BFA Independent Film Prod	3.0VI	I
				DESAN 498R	Directed Studies in Animation	6.0VI	I
				DESIL 350R	Adv Life Drawing	3.0	I I
				DESIL 453	Illustration 4	3.0	I I
				DESPH 270	Intro Black/White Photography	3.0	I I
				TMA 123	Acting Fundamentals	2.0	I I
				TMA 185	Basic Media Production	3.0	I I
				TMA 241	Screenwriting 1	3.0	I I
				TMA 257	Storytelling	2.0	I I
				TMA 475R	Media Arts Capstone	3.0VI	I

*THESE CLASSES FILL BOTH UNIVERSITY CORE AND PROGRAM REQUIREMENTS (9 hours overlap)

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2015–2016**

Suggested Sequence of Courses:

FRESHMAN YEAR

1st Semester

First-Year Writing or American Heritage	3.0
ArtHC 201	3.0
DESAN 131	3.0
CSAnm 150 or DESAN 160	1.5
Religion Cornerstone course	2.0
General Education courses, and/or general electives	2.5
Total Hours	15.0

2nd Semester

First-Year Writing or American Heritage	3.0
ArtHC 202	3.0
DESAN 160 or CSAnm 150	1.5
TMA 102	3.0
Religion Cornerstone course	2.0
General Education courses, and/or general electives	2.5
Total Hours	15.0

Apply to the major.

SOPHOMORE YEAR

3rd Semester

CSAnm 250	2.0
DESAN 250R	3.0
DESAN 260	3.0
DESAN 265	3.0
General Education courses, university requirements, and/or general electives	4.0
Total Hours	15.0

4th Semester

CSAnm 252	3.0
CSAnm 258	3.0
DESAN 262	3.0
TMA 294	3.0
General Education courses, university requirements, and/or general electives	3.0
Total Hours	15.0

Note: This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.

JUNIOR YEAR

5th Semester

CSAnm 350	3.0
CSAnm 354	3.0
Animation elective	2.0
General Education courses, university requirements, and/or general electives	7.0
Total Hours	15.0

6th Semester

DESAN 360R	3.0
DESAN 363R	1.5
Animation elective	3.0
TMA/DESIL/DESPH history	3.0
General Education courses, university requirements, and/or general electives	4.5
Total Hours	15.0

SENIOR YEAR

7th Semester

DESAN 460	2.0
CSAnm 450R	3.0
Animation elective	3.0
General Education courses, university requirements, and/or general electives	7.0
Total Hours	15.0

8th Semester

BFA Final Project	3.0
General Education courses, university requirements, and/or general electives	12.0
Total Hours	15.0

THE DISCIPLINE:

Animation majors work in feature animation studios, visual and special effect studios, entertainment, gaming, and scientific data visualization.

NEW STUDENT APPLICATION DEADLINES:

Students wishing to be admitted to the Animation program for Fall semester should:

1. Declare themselves a pre-major with the College Advisement Center (D-444 HFAC).
2. Enroll in the freshman core and complete the following pre-major classes CSANM 150, DESAN 131 and 160.
3. Apply to the major by the April 1st or August 1st application deadline.

Transfer Students

Transfer students applying for admittance to the Department of Design are asked to participate in a portfolio review by area faculty. Prospective transfer students should contact one of the faculty advisors listed below to arrange a portfolio review. Upon acceptance into the department, students are placed at the appropriate level of study at the discretion of the area faculty.

Note: Students may apply to the animation program no more than twice. Admission to the department does not guarantee admission to Brigham Young University.

Talent Awards

All students are encouraged to apply for department Talent Awards by the February 1st deadline.

BFA with Licensure Option

Animation majors may also become licensed as K-12 art and design educators through the Art Education licensure program in the Department of Art. There are many opportunities for teachers with Animation backgrounds. The licensure

program prepares students through a series of courses including student teaching. Please review the Art Education major requirement or contact the college advisement center. Note: This is NOT a second major.

Degree Program Advisement

Students should contact the college advisement center located in D-444 of the Harris Fine Arts Center, or call 801-422-3777 for information concerning undergraduate programs in the Department of Design.

Program coordinators are also appointed to counsel students about program objectives, course content and sequence, career goals, and other matters pertaining to their major field of study. The advisors for this major are:

Pre-Animation:

Cynthia Hogan
F563 HFAC
Brigham Young University
Provo, UT 84602
(801) 422-5892
cynthia_hogan@byu.edu

Sam Nielson
F484 HFAC
Brigham Young University
Provo, UT 84602
(801) 422-1486
sam_nielson@byu.edu

Admitted Animation:

Kelly Loosli
F-574 HFAC
Brigham Young University
Provo, UT 84602
(801) 422-1825
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College of Fine Arts & Communications Advisement Center
D-444 Harris Fine Arts Center
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Provo, UT 84602
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E-509 Harris Fine Arts Center
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