BFA in ANIMATION (488040) MAP Sheet
Department of Design
For students entering the degree program during the 2015–2016 curricular year.

This is a limited enrollment program requiring departmental admissions approval. For application information please see page two of this MAP or contact the Design Department in E-509 HFAC (1-801-422-7321) or the College Advisement Center in D-444 HFAC (1-801-422-3777). Admission to the Department of Design does not guarantee admission to Brigham Young University.

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### UNIVERSITY CORE AND GRADUATION REQUIREMENTS

**Requirements** | #Classes | Hours | Classes |
---|---|---|---|
**Religion Cornerstones**<br>Teachings and Doctrine, Book of Mormon | 1 | 2.0 | Rel A 275 |
Jesus Christ & the Everlasting Gospel | 1 | 2.0 | Rel A 250 |
Foundations of the Restoration | 1 | 2.0 | Rel C 225 |
The Eternal Family | 1 | 2.0 | Rel C 200 |

**The Individual and Society**<br>Citizenship<br>**American Heritage**<br>1–2 3–6.0 from approved list
Global & Cultural Awareness | 1 | 3.0 | from approved list

**Skills**<br>Effective Communication<br>**First-Year Writing**<br>1 3.0 from approved list
Quantitative Reasoning<br>0–1 0–3.0 from approved list
Languages of Learning (Math or Language)<br>1–4 3–20.0 from approved lists

**Arts, Letters, and Sciences**<br>Civilization 1 and 2 | 2 | 6.0 | ArthC 201*, 202*
Art | 1 | 3.0 | TMA 102*
Letters | 1 | 3.0 | from approved list

**Scientific Principles & Reasoning**<br>Biological Science | 1–2 | 3–5.0 | from approved list
Physical Science | 1–2 | 3–7.0 | from approved list
Social Science | 1 | 3.0 | from approved list

**Core Enrichment: Electives**<br>Religion Electives | 3–4 | 6.0 | from approved list
Open Electives | Variable | Variable | personal choice

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### PROGRAM REQUIREMENTS (68–71 total hours)

**Complete one course from the following:**
- DESIL 355 History of Amer Illustration 1 3.0 I I
- DESIL 356 History of Amer Illustration 2 3.0 I I
- DESPH 379 History of Photography 3.0 I I
- TMA 291 Media Arts History 1 3.0 I I
- TMA 292 Media Arts History 2 3.0 I I

**Complete three courses from the following:**
- ART 104 Intro to Sculpture–Non-Majors 3.0 I I
- CSAnm 351 Advanced Shading 3.0 I I
- CSAnm 358 3D Visual Effects 3.0 I I
- CSAnm 359R Adv Animation Technology 3.0 I I
- DESAN 263 Writing for Animation 3.0 I I
- DESAN 361R Visual Dev & Character Des 3.0 I I
- DESAN 362R 2D Character Animation 3.0 I I
- DESAN 365R Digital Painting 3.0 I I
- DESAN 494R Special Problems in Animation 3.0VI I
- DESAN 498R Directed Studies in Animation 3.0VI I
- DESIL 350R Adv Life Drawing 3.0 I I
- DESIL 453 Illustration 4 3.0 I I
- DESPH 270 Intro Black/White Photography 3.0 I I
- TMA 123 Acting Fundamentals 3.0 I I
- TMA 185 Basic Media Production 3.0 I I
- TMA 241 Screenwriting 1 3.0 I I
- TMA 257 Storytelling 2.0 I I
- TMA 475R Media Arts Capstone 3.0VI I

**Complete one course from the following:**
- CSAnm 452R Adv Senior Film Production 2 3.0 I I
- CSAnm 497R BFA Final Project 3.0VI I
- DESAN 497R BFA Independent Film production 3.0VI I

**Complete the following:**
- ArthC 201* World Civilization to 1500 3.0 I I
- ArthC 202* World Civilization Since 1500 3.0 I I
- TMA 294 History of Animation 3.0 I I

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### GRADUATION REQUIREMENTS:

- Minimum residence hours required: 30.0
- Minimum hours needed to graduate: 120.0

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*THESE CLASSES FILL BOTH UNIVERSITY CORE AND PROGRAM REQUIREMENTS (9 hours overlap)*
Suggested Sequence of Courses:

**FRESHMAN YEAR**

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<td>3.0</td>
<td>ArHC 201</td>
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<td>ArHC 202</td>
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**SOPHOMORE YEAR**

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**JUNIOR YEAR**

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**NEW STUDENT APPLICATION DEADLINES:**

Students wishing to be admitted to the Animation program for Fall semester should:
1. Declare themselves a pre-major with the College Advisement Center (D-444 HFAC).
2. Enroll in the freshman core and complete the following pre-major classes CSAAnm 150, DESAN 131 and 160.
3. Apply to the major by the April 1st or August 1st application deadline.

**Transfer Students**

Transfer students applying for admittance to the Department of Design are asked to participate in a portfolio review by area faculty. Prospective transfer students should contact one of the faculty advisors listed below to arrange a portfolio review. Upon acceptance into the department, students are placed at the appropriate level of study at the discretion of the area faculty.

**Talent Awards**

All students are encouraged to apply for department Talent Awards by the February 1st deadline.

**BFA with Licensure Option**

Animation majors may also be licensed as K-12 art and design educators through the Art Education licensure program in the Department of Art. There are many opportunities for teachers with Animation backgrounds. The licensure program prepares students through a series of courses including student teaching. Please review the Art Education major requirement or contact the college advisement center. Note: This is NOT a second major.

**College of Fine Arts & Communications Advisement Center**
D-444 Harris Fine Arts Center
Brigham Young University
Provo, UT 84602
Telephone: (801) 422-3777

**Department of Design**
E-509 Harris Fine Arts Center
Brigham Young University
Provo, UT 84602-6414
Telephone: (801) 422-7321

**Pre-Animation:**
Cynthia Hogan
F563 HFAC
Brigham Young University
Provo, UT 84602
(801) 422-5892
cynthia_hogan@byu.edu

Sam Nielson
F484 HFAC
Brigham Young University
Provo, UT 84602
(801) 422-1486
sam_nielson@byu.edu

**Admitted Animation:**
Kelly Loosli
F-574 HFAC
Brigham Young University
Provo, UT 84602
(801) 422-1825
kelly_loosli@byu.edu

**Note:** This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.